

UNIVERSITY OF AGRICULTURE, ABEOKUTA
COLLEGE OF NATURAL SCIENCES
DEPARTMENT OF COMPUTER SCIENCE
2009/2010 SECOND SEMESTER UNIVERSITY EXAMINATIONS

Title: CSC 426: COMPUTER COMMUNICATION SYSTEMS
Time allowed: 2hrs 30 Minutes
Instruction: Attempt Four Questions

Question 1

- (a) Discuss the seven layers of design for communication system as specified by International Organization for Standardization (ISO).
- (b) What are the five layers in the Internet protocol stack? What are the principal responsibilities of each of these layers?
- (c) Explain the followings:
 - (i) Message, (ii) Segments (iii) Datagrams, and (iv) Frames

Question 2

- (a) Distinguish between Circuit Switching and Packet Switching
- (b) With suitable diagram, describe the network core
- (c) Identify the various sub-networks. With the aid of a table present a summary of sub-network characteristics.

Question 3

- (a) With suitable diagram, discuss three topology of LAN
- (b) State the three main reasons for installing LAN
- (c) Carefully, describe steps involved in networking at least 2 computers together.

Question 4

- (a) What is the difference between a virus, a worm, and a Trojan horse?
- (b) Describe how botnet can be created, and how it can be used for a DDoS attack.

(c) Compare the following terms:

(i) Serial & Parallel transmissions

(ii) DTE & DCE

(iii) ACK & NAK

(iv) CRC & ARQ

Question 5

(a) Suppose Host A wants to send a large file to Host B. The path from Host A to

Host B has three links of rates $R_1 = 500$ kbps, $R_2 = 2$ Mbps, and $R_3 = 1$ Mbps

(i) Assume no other traffic in the network, what is the throughput for the file transfer?

(ii) Suppose the file is 4 Million bytes. Roughly, how long will it take to transfer the file to Host B.?

(iii) Repeat (i) and (ii) , but now with R_2 reduced to 100kbps.

(b) Explain what is meant by Delay, Loss, and Throughput in Packets-Switched Networks

Question 6

(a) How are end-devices on networks identified uniquely?

(b) **IPv4** operates at which layer of the OSI model ?

(c) Explain briefly with examples (i) Network and Host portions

(ii) Network Address (iii) Broadcast Address (iv) Host Address