COURSE CODE: HSM 412

COURSE TITLE: Applied Clothing Design

NUMBER OF UNITS: 3 Units

COURSE DURATION: 3Hours per week

COURSE DETAILS:

Course Coordinator: Dr. Adetoun A. Amubode

Email: amuboto@yahoo.com

Office Location: Department of Home Science & Management

Other Lecturers:

COURSE CONTENT:

Practical application of the knowledge gained in construction class through individual creativity and the production of original designs and presentations of finished articles. The work would be evaluated by students and departmental staff.

COURSE REQUIREMENTS:

READING LIST:

LECTURE NOTES

Week 1- 12

Students are expected to choose 3 out of 6 practical exercise for the semester.

- 1. As a clothing construction student, you're to design a household article
 for the Vice Chancellor of the University. The article include, a set of dining
 mats, head and arm rest, kitchen set, door and window curtains, bed
 spread/ bed cover, bead works, knitted /crocheted baby item, toilet set,
 foot mat, bathing set, macramé, wall decoration, throw pillows, etc. The
 items/articles would be picked by ballot method.
- 2. As a clothing and textile students, you are to design 10 colourful different styles of school uniform on a cardboard for a newly established nursery and primary school. Spiral bind all the styles with necessary information.
- 3. There is going to be a cultural display of traditional attire, as a clothing student you are to construct a suitable unique traditional style for a middle aged woman who is an international business executive.
- 4. You are to design and construct a suitable sport wear for an eight years old boy.
- 5. There is going to be an exhibition of designers wears, you are to construct a suitable princess dart style for a 25 years old lady who is short and slim.
- 6. As a Clothing and Textile student, you're to design 10 colourful different styles of school uniform on a cardboard for a newly established nursery and primary school. Spiral bind all the styles with necessary information.
- PRACTICAL STEPS
- Design of the article/ style of the garment.
- Drafting of required pattern pieces.
- · Pattern layout and cutting.
- Overlocking of cut-out pattern pieces.
- Construction of the article/ garment.
- Ironing and packaging.